

Tournament Support Program Terms and Conditions

1. Introduction

If you (hereinafter referred to as “you”, “Applicant”, or “Organizer”) are applying for the “Tournament Support Program” (the “Program”) for *DRAGON BALL GEKISHIN SQUADRA* (the “Game”), operated by Bandai Namco Entertainment Inc. (the “Company”), please carefully read the following Terms and Conditions before submitting your application.

By submitting your application to participate in the Program, you are deemed to have agreed to these Terms and Conditions.

2. Overview of the Program

A. Eligible Support

The Program is designed to revitalize the fan community by providing support, such as providing in-game items to user-organized tournaments of the Game.

Any user of the Game that is at least eighteen (18) years of age or the age of majority in your country, or state (whichever is older), as of the submission may apply to the Program.

The following criteria will be considered whether your tournament is eligible to participate in the Program. Organizers who violate these Terms and Conditions may be excluded from future support.

- The Program prioritizes fairness, and only tournaments where cheating can be objectively prevented will be approved to participate in the Program.

Example of tournaments not eligible to Participate in the Program: Rank-restricted tournaments.

Reason: It is difficult to prevent unfair participation by using alternate account (a “sub-account”) to falsify one’s true rank.

*The above is only an example. If you have any questions regarding whether your tournament is eligible to participate in the Program, please consult with the Tournament Office at the time of application.

- This Program will support tournaments conducted under both the official GEKISHIN Rules as well as Sub-Rules. Sub-Rules are available only for custom battles taking place on the date of the tournament. Accordingly, please conduct the tournament using the Sub-Rules available at the time of the tournament.
- Supported tournaments must not be for-profit.
 - Charging entry fees, spectator fees, or other monetary consideration is strictly prohibited.
 - Receiving sponsorship fees or financial support from third parties is prohibited.
 - In cases where tournaments include commentary, the Company’s official streaming policy shall take precedence.

*The Company may decline to support any tournaments deemed inappropriate at its sole discretion.

B. Tournament Prizes

The Company will provide the following in-game items as tournament prizes, depending on the scale of the tournament.

[Season 2]

- 4–8 teams
Winning Team: Tournament Support Program Exclusive Stamp, Zeni, P○-Capsules
- 9–16 teams
Runner-up Team: Tournament Support Program Exclusive Stamp, Zeni, P○-Capsules
Winning Team: Tournament Support Program Exclusive Stamp, Zeni, P○-Capsules, Tournament Support Program Exclusive Gold Badge
- 17 teams or more
Semifinalist Teams: Tournament Support Program Exclusive Stamp, Zeni, P○-Capsules, Tournament Support Program Exclusive Bronze Badge
Runner-up Team: Tournament Support Program Exclusive Stamp, Zeni, P○-Capsules, Tournament Support Program Exclusive Silver Badge
Winning Team: Tournament Support Program Exclusive Stamp, Zeni, P○-Capsules, Tournament Support Program Exclusive Gold Badge, Tournament Support Program Exclusive Skin

[From Season 3 onward]

- 4–7 teams
Runner-up Team: Tournament Support Program Exclusive Stamp, Zeni, POG-Capsules
Winning Team: Tournament Support Program Exclusive Stamp, Zeni, POG-Capsules, Tournament Support Program Exclusive Gold Badge
- 8 teams or more
Semifinalist Teams: Tournament Support Program Exclusive Stamp, Zeni, POG-Capsules, Tournament Support Program Exclusive Bronze Badge
Runner-up Team: Tournament Support Program Exclusive Stamp, Zeni, POG-Capsules, Tournament Support Program Exclusive Silver Badge
Winning Team: Tournament Support Program Exclusive Stamp, Zeni, POG-Capsules, Tournament Support Program Exclusive Gold Badge, Tournament Support Program Exclusive Skin

- *Prize contents are subject to change without prior notice.
- *Exclusive Stamps, Badges, and Skins will vary by season.
- *The number indicated in P○-Capsule and POG-Capsule corresponds to the season in which the tournament is held, as stated in the application form.
- *The provision of tournament prizes will be determined based on the actual number of teams that participate in the tournament, not the number of entries.
- *The prizes will be provided for up to four members per team.
- *The tournament organizer may participate in the tournament that they organize. However, if a team including the organizer places in the tournament, only the three participants other than the organizer shall be eligible to receive the tournament prizes.

C. Organizer Rewards

The Company will also provide in-game items as rewards to the Organizer (“Organizer Rewards”), depending on the scale of the tournament.

[Season 2]

- 4–8 teams
Zeni, P○-Capsules
- 9–16 teams
Zeni, P○-Capsules, Tournament Support Program Organizer Exclusive Badge
- 17 teams or more
P○-Capsules, Tournament Support Program Organizer Exclusive Badge, Tournament Support Program Exclusive Skin

[From Season 3 onward]

- 4–7 teams
Zeni, POG-Capsules, Tournament Support Program Organizer Exclusive Badge
- 8 teams or more
POG-Capsules, Tournament Support Program Organizer Exclusive Badge, Tournament Support Program Exclusive Skin

- *Organizer Rewards will be provided to one organizer per tournament.
- *Reward contents are subject to change without prior notice.
- *Exclusive Skins will vary by season.

*The number indicated in PO-Capsule and POG-Capsule corresponds to the season in which the tournament is held, as stated in the application form.

*The provision of organizer rewards will be determined based on the actual number of teams that participate in the tournament, not the number of entries.

D. Application Process

In order to be considered for the Program, you must submit your applications at least **20 days (480 hours)** prior to your tournament date.

i. Application: The Organizer of the tournament must complete the designated application form with the required information (including but not limited to, contact details, tournament name, date and time, number of participants, tournament rules), and must also create a tournament page using an external tournament tool and provide its URL.

ii. Screening and Notification: The Company will review the application for compliance with these Terms and Conditions, and notify the Organizer of the results.

iii. Announcement: The Company will publish tournament information on the Game's official website or related platforms, based on the information provided.

iv. Tournament Execution: Organizers must register its tournament through the designated tournament tool and the Organizers must conduct the tournament using the created tournament page.

v. Report of Results: After the tournament ends, the organizer must report the following to the Company:

- The tournament page showing results
- Game IDs of prize winners

The Company will verify that the tournament was properly conducted.

vi. Distribution of Prizes and Rewards: The Company will provide the Organizer with serial codes for the tournament prizes and the Organizer Rewards. The Organizer shall distribute the serial codes to the participants.

vii. Redemption of Prizes and Rewards: Organizers and participants will be able to red

use the serial codes in the Game to obtain their prizes and rewards.

*Serial codes for the Organizer Rewards and prizes will be distributed within 5 days after the Company verifies the results.

E. Redemption of Prizes and Rewards

To redeem tournament prizes and the Organizer Rewards, the Game account must be linked with a valid Bandai Namco ID.

If prizes or the Organizer Rewards are redeemed by an account not originally entitled to receive them, the Company, at its sole discretion may:

- i. Revoke the prizes or rewards obtained by such account; and/or
- ii. Disqualify both the account that improperly received the prizes or the Organizer Rewards and the account originally entitled to receive the prizes from receiving prizes or rewards in current or future tournaments.

F. Credit Attribution

The following credit must be clearly displayed on tournament pages, broadcast screens, and related materials, in a manner easily recognizable to viewers:

"This tournament is held with the support of the Tournament Support Program for DRAGON BALL GEKISHIN SQUADRA, operated by Bandai Namco Entertainment Inc."

3. Rights of the Company

A. Rights to Assets

The Company may provide an Organizer assets to be used in tournaments supported by the Program. Such assets may be provided after the screening process. The Organizer must use the assets in accordance with the following rules.

- Provided assets may only be used for tournaments supported by the Program. Any other use is prohibited.
- Provided assets shall not be altered in any way.
- The Organizer acknowledges that all intellectual property rights and other rights in the provided assets belong to the Company.
- The following copyright notice must be displayed within the images:

©BIRD STUDIO/SHUEISHA, TOEI ANIMATION

©Bandai Namco Entertainment Inc.

B. Permission to Use Created Content and Broadcasts

Tournament content may be streamed online at the Organizer's discretion. If the Organizer decides to stream the tournament online, the Organizer must review and comply with the video policy [Bandai Namco Entertainment Video Policy](#). If streaming is planned, the tournament page must clearly state this to inform participants and the Organizer must require all participants to consent to such streaming before registering for your tournament.

Organizers agree that the Company may freely and perpetually use, copy, edit, distribute, and publish any videos, highlights, still images, or other content from tournaments supported by the Program worldwide, for promotional and advertising purposes, without compensation. Organizer also agrees to provide the Company with requested data, including but not limited to videos and still images.

4.Prohibitions

Organizer shall not engage in any of the following acts. If the Company determines that any of the following applies, Company may revoke the Program support on its sole

discretion. It is the Organizers responsibility to have the participants follow these conditions.

- Colluding or teaming with other participants to create an unfair advantage against other participants in any tournament supported by the Program
- Publishing, sharing, or distributing altered data of the Game (including unauthorized tools or MODs)
- Infringing third-party intellectual property rights, including unauthorized creation, sale, or distribution of goods or items containing such rights
- Damaging the image of Dragon Ball or any games offered by the Company
- Publicly disclosing communications with the Company without authorization
- Creating or distributing content that combines the Game with third-party services
- Selling or transferring benefits obtained through the Program to a third party
- Causing or threatening to cause inconvenience, disadvantage, or damage to the Company, stakeholders, or third parties
- Impersonating a third party to apply to the Program
- Insulting, slandering, defaming, or otherwise injuring others
- Acts that are obscene, cruel, discriminatory, or otherwise offensive

- Acts that violate laws, social norms, or public order and morals
- Acts that may damage the credibility of the Program
- Any other acts deemed inappropriate by the Company or its affiliates

5. Handling of Personal Information

The Company will use personal information provided by Applicants only to the extent necessary for operating the Program and will not disclose it to third parties. Please refer to the [Company's Privacy Policy](#).

6. Disclaimer

- The Company will not be held liable for any damages or losses incurred by Applicants, or Organizers, or participants in connection with the Program or actions under these Terms and Conditions.
- The Company reserves the right to modify, suspend, discontinue, or terminate the Program or these Terms and Conditions at any time without prior notice.
- The Company accepts no liability for damages arising from such changes.

7. Warranty and Representation

- The Organizer warrants and represents that:

- i. you will require all participants in its tournaments to be at least eighteen (18) years of age or the age of majority in their country, or state (whichever is older), as of the date of the Organizer's tournament;
- ii. you will require all participants in your tournament to fully read, understand and agree to Articles 3. B., the prohibited acts in Article 4, the handling of personal information in Article 5, and the disclaimers in Article 6, in order to participate in your tournament.

8. Inquiries

For inquiries regarding the Program, please contact us [here](#).